

1 TO 4 CAN PLAY

- ★ Insert coin and WAIT for the machine to reset. Insert coins for additional players.
- ★ Shoot ball to light 1 to 10 bonus numbers. Lighting 2-4-6-8-10 scores 5000 points and super bonus of 5000 points for completing all even number lites. Lighting 1-3-5-7-9 scores 5000 and super bonus of 5000 points for completing all odd numbers. Bonus scores register when ball leaves playing area.
- ★ Completing 1-10 lights, lites special. Special when lit scores 1 replay.
- ★ Ball in indicated lited pocket scores 1 extra ball per ball in play.
- ★ Matching last number of score, with number which lights on back glass at end of game scores 1 replay.

1 Replay for each score of 74,000 Points

1 Replay for each score of 88,000 Points

1 Replay for each score of 102,000 Points

TILT
Disqualifies
ball in play
from
further scoring

M-1508-26A

1 TO 4 CAN PLAY

- ★ Insert coin and WAIT for the machine to reset. Insert coins for additional players.
- ★ Shoot ball to light 1 to 10 bonus numbers. Lighting 2-4-6-8-10 scores 5000 points and super bonus of 5000 points for completing all even number lites. Lighting 1-3-5-7-9 scores 5000 and super bonus of 5000 points for completing all odd numbers. Bonus scores register when ball leaves playing area.
- ★ Completing 1-10 lights, lites special. Special when lit scores 1 replay.
- ★ Ball in indicated lited pocket scores 1 extra ball per ball in play.

1 Replay for each score of 72,000 Points

1 Replay for each score of 86,000 Points

1 Replay for each score of 100,000 Points

TILT
Disqualifies
ball in play
from
further scoring

M-1508-26B

**1 TO 4
CAN PLAY**

**FOR
AMUSEMENT
ONLY**

INSTRUCTIONS

- ★ INSERT COIN AND WAIT FOR THE MACHINE TO RESET. INSERT COINS FOR ADDITIONAL PLAYERS.
- ★ SHOOT BALL TO LIGHT 1 TO 10 BONUS NUMBERS. LIGHTING 2-4-6-8-10 SCORES 5000 POINTS AND SUPER BONUS OF 5000 FOR COMPLETING ALL EVEN NUMBER LITES. LIGHTING 1-3-5-7-9 SCORES 5000 AND SUPER BONUS OF 5000 POINTS FOR COMPLETING ALL ODD NUMBERS. BONUS SCORES REGISTER WHEN BALL LEAVES PLAYING AREA.
- ★ COMPLETING 1-10 LIGHTS, LITES SPECIAL. SPECIAL SCORES 1 EXTRA BALL.
- ★ BALL IN INDICATED LITED POCKET SCORES 1 EXTRA BALL.
1 EXTRA BALL FOR EACH SCORE OF 75,000 POINTS
1 EXTRA BALL FOR EACH SCORE OF 110,000 POINTS
MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.
TILT DISQUALIFIES BALL IN PLAY FROM FURTHER SCORING.

M-1508-26C

**1 TO 4
CAN PLAY**

**FOR
AMUSEMENT
ONLY**

INSTRUCTIONS

- ★ INSERT COIN AND WAIT FOR THE MACHINE TO RESET. INSERT COINS FOR ADDITIONAL PLAYERS.
- ★ SHOOT BALL TO LIGHT 1 TO 10 BONUS NUMBERS. LIGHTING 2-4-6-8-10 SCORES 5000 POINTS AND SUPER BONUS OF 5000 FOR COMPLETING ALL EVEN NUMBER LITES. LIGHTING 1-3-5-7-9 SCORES 5000 AND SUPER BONUS OF 5000 POINTS FOR COMPLETING ALL ODD NUMBERS. BONUS SCORES REGISTER WHEN BALL LEAVES PLAYING AREA.
- ★ COMPLETING 1-10 LIGHTS, LITES SPECIAL. SPECIAL SCORES 1 EXTRA BALL.
- ★ BALL IN INDICATED LITED POCKET SCORES 1 EXTRA BALL.
MAXIMUM 1 EXTRA BALL PER BALL IN PLAY
SCORE OF 50,000 POINTS GOOD
SCORE OF 75,000 POINTS EXCELLENT
SCORE OF 100,000 POINTS SUPER
TILT DISQUALIFIES BALL IN PLAY FROM FURTHER SCORING.

M-1508-26D

RECOMMENDED SCORE CARDS

5 BALL REPLAY AWARD WITH MATCH	M-1508-26-A
	M-1508-26-H2
5 BALL REPLAY AWARD WITHOUT MATCH	M-1508-26-B
	M-1508-26-H1
3 BALL REPLAY AWARD WITH MATCH	M-1508-26-A
	M-1508-26-E2
3 BALL REPLAY AWARD WITHOUT MATCH	M-1508-26-B
	M-1508-26-E1
5 BALL EXTRA BALL PLAY WITHOUT MATCH	M-1508-26-C
5 BALL NOVELTY	M-1508-26-D

M-1508-26Z

SCORE ADJUSTMENT

WHITE WIRE
41,000 TO 50,000
BROWN WIRE
51,000 TO 60,000
ORANGE WIRE
61,000 TO 70,000
BLACK WIRE
71,000 TO 80,000

1000	○	○	6000
2000	○	○	7000
3000	○	○	8000
4000	○	○	9000
5000	○	○	0000

GRAY WIRE
81,000 TO 90,000
RED WIRE
91,000 TO 100,000
BLUE WIRE
101,000 TO 110,000
GREEN WIRE
111,000 TO 120,000

EXAMPLE: DESIRED SCORE 50,000 PLUG WHITE WIRE INTO 0000 SOCKET.
DESIRED SCORE 75,000 PLUG BLACK WIRE INTO 5000 SOCKET.

5 BALLEN PER SPELER
25 CENT PER SPEL
1 FLORIN PER 4 SPEL

M-1509-2

5 BALLS PER PLAYER
2 PLAYS 25¢

M-1509...

3 BALLS PER PLAYER
2 PLAYS 25¢

M-1509...

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Futura Medium.

Cards status:

M1508-26-A confirmed.
M1508-26-B confirmed.
M1508-26-C confirmed.
M1508-26-D confirmed.
M1508-26-E confirmed.
M1508-26-F confirmed.
M1508-26-G confirmed.
M1508-26-H confirmed.
M1508-26-I confirmed.
M1508-26-J confirmed.
M1508-26-K confirmed.
M1508-26-L confirmed.
M1508-26-Z confirmed.
M1509-2 confirmed.

Card M-1508-26-E1 scores are 44,000 – 58,000 – 76,000 – 93,000.
Card M-1508-26-E2 scores are 46,000 – 60,000 – 78,000 – 95,000.
Card M-1508-26-F1 scores are 48,000 – 62,000 – 80,000 – 97,000.
Card M-1508-26-F2 scores are 50,000 – 64,000 – 82,000 – 98,000.
Card M-1508-26-G1 scores are 54,000 – 67,000 – 85,000 – 99,000.
Card M-1508-26-G2 scores are 55,000 – 68,000 – 86,000.
Card M-1508-26-H1 scores are 72,000 – 86,000 – 100,000.
Card M-1508-26-H2 scores are 74,000 – 88,000 – 102,000.
Card M-1508-26-I1 scores are 76,000 – 90,000 – 105,000.
Card M-1508-26-I2 scores are 78,000 – 92,000 – 107,000.
Card M-1508-26-J1 scores are 80,000 – 94,000 – 115,000.
Card M-1508-26-J2 scores are 84,000 – 100,000 – 119,000.
Card M-1508-26-K three score levels free of choice.
Card M-1508-26-L four score levels free of choice.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl

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